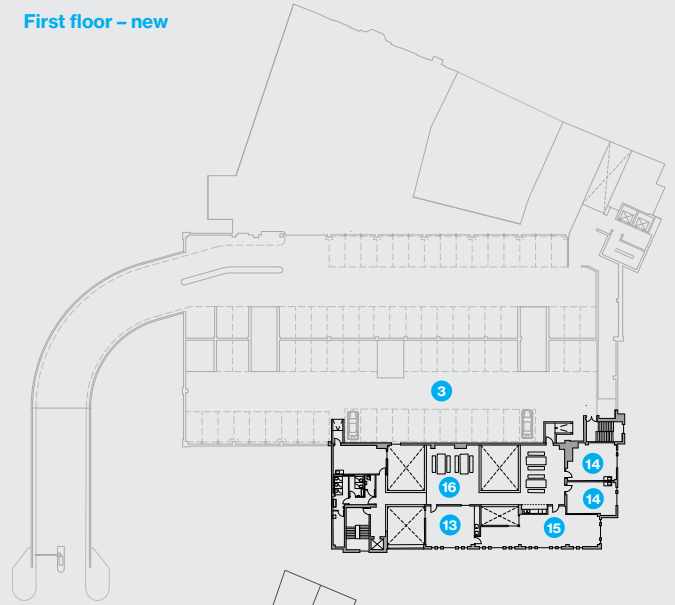


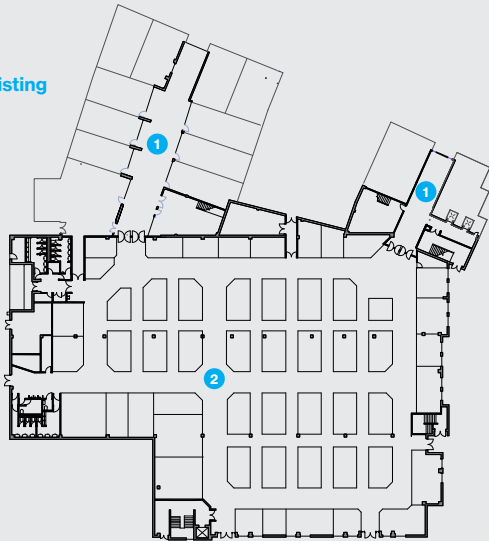
First floor – existing



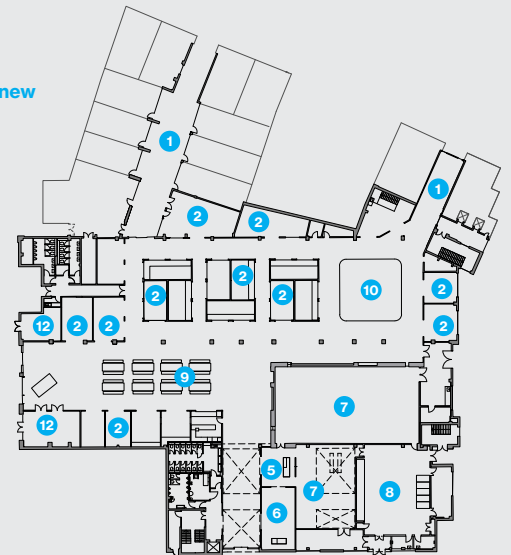
First floor – new



Ground floor – existing



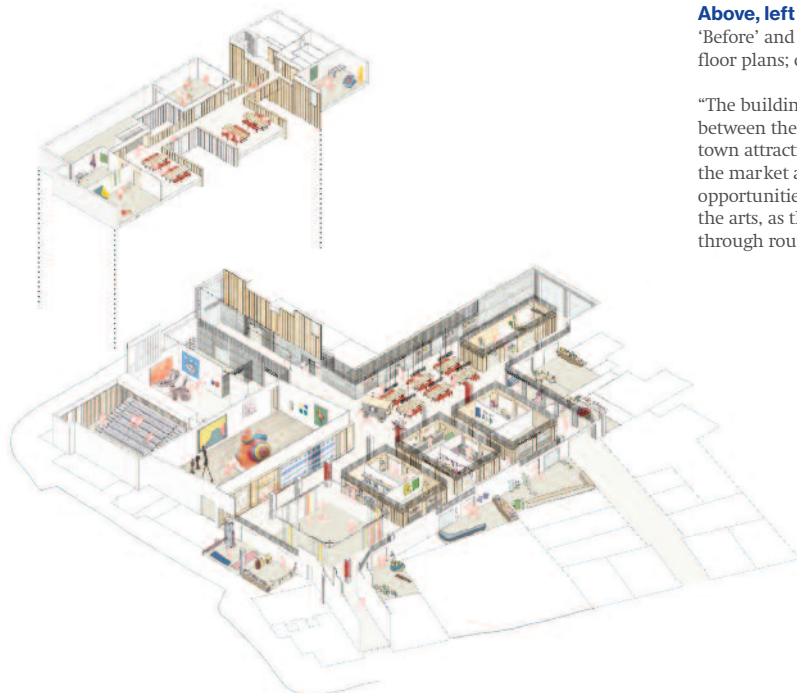
Ground floor – new



Above, left

'Before' and 'after' ground- and first-floor plans; cutaway axonometric.

"The building is strategically located between the town centre and edge-of-town attractions, which, together with the market and car park uses, offers opportunities to attract more people to the arts, as they traverse it as a cut-through route", says the architect.



Key

- 1 Arcade
- 2 Market stalls and shops
- 3 Car park
- 4 Storage
- 5 Reception
- 6 Shop
- 7 Gallery
- 8 Performance space & dressing rooms
- 9 Food hall
- 10 People's Square
- 11 Workshop
- 12 Plant
- 13 Learning studio
- 14 Studio
- 15 Office
- 16 Shared space